
wurm

Release 0.1.0

Jasmijn Wellner

Jan 13, 2021

CONTENTS

1	Getting started	1
1.1	Installation	1
1.2	First steps	1
2	API reference	3
2.1	Connecting to a database	3
2.2	Defining tables	3
2.3	Queries	4
3	Indices and tables	7
	Index	9

GETTING STARTED

1.1 Installation

wurm is distributed on [PyPI](#) as a universal wheel and is available on Linux/macOS and Windows and supports Python 3.7+.

```
$ pip install wurm
```

1.2 First steps

To get started with Wurm, let's first create a table:

```
1 from dataclasses import dataclass
2 from wurm import Table, Unique
3
4 @dataclass
5 class NamedPoint (Table) :
6     x: int
7     y: int
8     name: Unique[str]
```

Alright, so this tells Wurm what a `NamedPoint` is, that it has two regular fields named `x` and `y` which should both be integers, and a field named `name` which has a *Unique* constraint and should be a string.

To anything interesting with it, we should connect to a database, though. SQL databases are usually stored in a file, but if we pass `':memory:'` as the filename, sqlite creates a temporary database in RAM, which is useful for quick tests and trying things out.

```
9 from wurm import setup_connection
10 import sqlite3
11
12 setup_connection(sqlite3.connect(':memory:'))
```

Now, we can create objects, insert them in the database, and try some simple queries:

```
13 basecamp = NamedPoint(x=1, y=2, name='Basecamp')
14
15 print(basecamp)
16
17 basecamp.insert()
18
```

(continues on next page)

(continued from previous page)

```
19 print(basecamp.rowid)
20
21 NamedPoint(x=10, y=-7, name='Goal').insert()
22
23 print(list(NamedPoint))
24 print(NamedPoint.query(x=10).one())
```

Which produces the following output:

```
NamedPoint(x=1, y=2, name='Basecamp')
1
[NamedPoint(x=1, y=2, name='Basecamp'), NamedPoint(x=10, y=-7, name='Goal')]
NamedPoint(x=10, y=-7, name='Goal')
```

TODO: explain commit, delete, queries /w comparators, show errors from Unique constraint violations and other errors

API REFERENCE

2.1 Connecting to a database

`wurm.setup_connection(conn)`

Call this once in each OS thread with a `sqlite3.Connection`, before accessing the database via `wurm`.

This records the connection and ensures all tables are created.

2.2 Defining tables

class `wurm.Table`

Baseclass for your own tables. Tables must be dataclasses.

Use the keyword argument *name* in the class definition to set the table name:

```
@dataclass
class MyTable(Table, name='mytable'):
    ...
```

If not given, `wurm` uses the class name to automatically derive a suitable table name.

classmethod `query(**kwargs)`

Create a query object.

The names of keywords passed should be *rowid* or any of the fields defined on the table.

The values can either be Python values matching the types of the relevant fields, or the same wrapped in one of *lt()*, *gt()*, *le()*, *ge()*, *eq()* or *ne()*. When unwrapped, the behavior matches that of values wrapped in *eq()*.

Merely creating a query does not access the database.

Returns A query for this table.

Return type *Query*

classmethod `__len__()`

The total number of rows in this table. A shortcut for `len(table.query())`.

Note: This method accesses the connected database.

classmethod `__iter__()`

Iterate over all the objects in the table. A shortcut for `iter(table.query())`

Note: This method accesses the connected database.

commit()

Commits any changes to the object to the database.

Note: This method accesses the connected database.

delete()

Deletes this object from the database.

Note: This method accesses the connected database.

Raises ValueError – if called twice on the same instance, or called on a fresh instance that has not been inserted yet.

insert()

Insert a new object into the database.

Note: This method accesses the connected database.

wurm.**Unique**

Using `Unique[T]` as a type annotation in a table definition is equivalent to using `T`, except that a `UNIQUE` index is created for the field. Note that SQL considers `None` values to be different from other `None` values for this purpose.

If you attempt to call `Table.insert()` or `Table.commit()` in a way that would violate such a constraint, the operation is rolled back, and a `WurmError` is raised.

2.3 Queries

2.3.1 Query objects

Most advanced queries will be done through `Query` objects, that can be created either explicitly through their constructor, or by calling `Table.query()`.

class `wurm.Query` (*table: type, filters: dict*)

Represents one or more queries on a specified table.

`Query(table, filters)` is equivalent to `table.query(**filters)`

__iter__()

Iterate over the results of this query.

Note: This method accesses the connected database.

Equivalent to `select_with_limit()` without specifying *limit*.

__len__()

Returns the number of rows matching this query.

Note: This method accesses the connected database.

Returns number of matches

Return type int

delete()

Delete the objects matching this query.

Warning: Calling this on an empty query deletes all rows in the database

Note: This method accesses the connected database.

Returns the number of rows deleted

Return type int

first()

Return the first result of this query.

Note: This method accesses the connected database.

Raises *WurmError* – if this query returns zero results

one()

Return the only result of this query.

Note: This method accesses the connected database.

Raises *WurmError* – if this query returns zero results or more than one

select_with_limit (*limit=None*)

Create an iterator over the results of this query.

This accesses the database.

Parameters **limit** (*int or None*) – The number of results to limit this query to.

Returns an iterator over the objects matching this query.

2.3.2 Comparators

`wurm.lt(value)`
`wurm.le(value)`
`wurm.eq(value)`
`wurm.ne(value)`
`wurm.ge(value)`
`wurm.gt(value)`

Used to wrap values in queries. These functions correspond to the special names for the Python comparison operators.

The expression

```
MyTable.query(a=le(1), b=gt(2), c=3, d=ne(4))
```

is roughly equivalent to

```
SELECT * FROM MyTable WHERE a <= 1 AND b > 2 AND c = 3 AND d != 4
```

Replacing `c=3` with `c=eq(3)` is optional.

2.3.3 Exceptions

exception `wurm.WurmError`

General error for a database operation failing.

Its `__cause__` attribute refers to the relevant `sqlite3.Error` when that exists.

INDICES AND TABLES

- `genindex`
- `modindex`
- `search`

Symbols

`__iter__()` (*wurm.Query method*), 4
`__iter__()` (*wurm.Table class method*), 3
`__len__()` (*wurm.Query method*), 4
`__len__()` (*wurm.Table class method*), 3

B

built-in function
 `wurm.eq()`, 6
 `wurm.ge()`, 6
 `wurm.gt()`, 6
 `wurm.le()`, 6
 `wurm.lt()`, 6
 `wurm.ne()`, 6

C

`commit()` (*wurm.Table method*), 4

D

`delete()` (*wurm.Query method*), 5
`delete()` (*wurm.Table method*), 4

F

`first()` (*wurm.Query method*), 5

I

`insert()` (*wurm.Table method*), 4

O

`one()` (*wurm.Query method*), 5

Q

`Query` (*class in wurm*), 4
`query()` (*wurm.Table class method*), 3

S

`select_with_limit()` (*wurm.Query method*), 5
`setup_connection()` (*in module wurm*), 3

T

`Table` (*class in wurm*), 3

W

`wurm.eq()`
 built-in function, 6
`wurm.ge()`
 built-in function, 6
`wurm.gt()`
 built-in function, 6
`wurm.le()`
 built-in function, 6
`wurm.lt()`
 built-in function, 6
`wurm.ne()`
 built-in function, 6
`wurm.Unique` (*built-in variable*), 4
`WurmError`, 6