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**wurm**

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## GETTING STARTED

### 1.1 Installation

wurm is distributed on [PyPI](#) as a universal wheel and is available on Linux/macOS and Windows and supports Python 3.7+.

```
$ pip install worm
```

### 1.2 First steps

To get started with Wurm, let's first create a table:

```
1 from dataclasses import dataclass
2 from worm import Table, Unique
3
4 @dataclass
5 class NamedPoint(Table):
6     x: int
7     y: int
8     name: Unique[str]
```

Alright, so this tells Wurm what a `NamedPoint` is, that it has two regular fields named `x` and `y` which should both be integers, and a field named `name` which has a `Unique` constraint and should be a string.

To do anything interesting with it, we should connect to a database, though. SQL databases are usually stored in a file, but if we pass '`:memory:`' as the filename, sqlite creates a temporary database in RAM, which is useful for quick tests and trying things out.

```
9 from worm import setup_connection
10 import sqlite3
11
12 setup_connection(sqlite3.connect(':memory:'))
```

Now, we can create objects, insert them in the database, and try some simple queries:

```
13 basecamp = NamedPoint(x=1, y=2, name='Basecamp')
14
15 print(basecamp)
16
```

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```
17 basecamp.insert()  
18  
19 print(basecamp.rowid)  
20  
21 NamedPoint(x=10, y=-7, name='Goal').insert()  
22  
23 print(list(NamedPoint))  
24 print(NamedPoint.query(x=10).one())
```

Which produces the following output:

```
NamedPoint(x=1, y=2, name='Basecamp')  
1  
[NamedPoint(x=1, y=2, name='Basecamp'), NamedPoint(x=10, y=-7, name='Goal')]  
NamedPoint(x=10, y=-7, name='Goal')
```

TODO: explain commit, delete, queries /w comparators, show errors from Unique constraint violations and other errors

## API REFERENCE

### 2.1 Connecting to a database

```
wurm.setup_connection(conn)
```

Call this once in each OS thread with a `sqlite3.Connection`, before accessing the database via `wurm`.

This records the connection and ensures all tables are created.

### 2.2 Defining tables

```
class wurm.tables.BaseTable(*args, **kwargs)
```

Baseclass for your own tables. Tables must be dataclasses.

Do not use directly, subclass `wurm.Table` or `wurm.WithoutRowid` instead.

Use the keyword argument `name` in the class definition to set the table name:

```
@dataclass
class MyTable(Table, name='mytable'):
    ...
```

If not given, `wurm` uses the class name to automatically derive a suitable table name.

Use the keyword argument `abstract` in the class definition to add fields or methods that you want to share between several tables:

```
@dataclass
class HasOwner(Table, abstract=True):
    owner: str
    def display_owner(self):
        return self.owner.capitalize()
```

The above will not create a new table, but subclasses of `HasOwner` will have a field called `owner` and a method called `display_owner`.

Models are context managers, so one could write:

```
with MyTable.query(field=value) as obj:
    obj.field = other_value
```

This automatically calls `commit()` on `obj` as long as no exception is raised inside the `with-block`, in which case `obj` is left in a dirty state.

**classmethod query(\*\*kwargs)**

Create a query object.

The names of keywords passed should be *rowid* or any of the fields defined on the table.

The values can either be Python values matching the types of the relevant fields, or the same wrapped in one of `lt()`, `gt()`, `le()`, `ge()`, `eq()` or `ne()`. When unwrapped, the behavior matches that of values wrapped in `eq()`.

Merely creating a query does not access the database.

**Returns** A query for this table.

**Return type** `Query`

**classmethod \_\_len\_\_()**

The total number of rows in this table. A shortcut for `len(table.query())`.

---

**Note:** This method accesses the connected database.

---

**classmethod \_\_iter\_\_()**

Iterate over all the objects in the table. A shortcut for `iter(table.query())`

---

**Note:** This method accesses the connected database.

---

**commit()**

Commits any changes to the object to the database.

---

**Note:** This method accesses the connected database.

---

**delete()**

Deletes this object from the database.

---

**Note:** This method accesses the connected database.

---

**Raises ValueError** – if called twice on the same instance, or called on a fresh instance that has not been inserted yet.

**insert()**

Insert a new object into the database.

---

**Note:** This method accesses the connected database.

---

**class worm.Table**

Baseclass for regular rowid tables. See `BaseTable` for methods available on subclasses.

**class worm.WithoutRowid**

Baseclass for WITHOUT ROWID tables. You need to add an explicit primary key using `Primary` for these kinds of tables. See `BaseTable` for methods available on subclasses.

## 2.2.1 Annotations

Tables are defined using [PEP 526](#) type annotations, where the type for each column has to be one of the following:

- One of the basic supported types (currently `str`, `bytes`, `int`, `float`, `bool`, `datetime.date`, `datetime.time`, `datetime.datetime` and `pathlib.Path`).
- A type registered with `wurm.register_type()`.
- A previously defined `wurm.Table` or `wurm.WithoutRowid` subclass.
- `wurm.Primary[T]`, `wurm.Index[T]` or `wurm.Unique[T]`, where `T` is one of the types mentioned above.

### wurm.Primary

Using `Primary[T]` as a type annotation in a table definition is equivalent to using `T`, except that the column will be part of the primary key. If multiple fields on a single table definition are annotated in this way, their columns form a composite primary key together.

If you attempt change the database in a way that would cause two rows to share a primary key, the operation is rolled back, and a `WurmError` is raised.

### wurm.Index

Using `Index[T]` as a type annotation in a table definition is equivalent to using `T`, except that a (non-UNIQUE) index is created for the field.

### wurm.Unique

Using `Unique[T]` as a type annotation in a table definition is equivalent to using `T`, except that a UNIQUE index is created for the field. Note that SQL considers `None` values to be different from other `None` values for this purpose.

If you attempt to call `insert()` or `commit()` in a way that would violate such a constraint, the operation is rolled back, and a `WurmError` is raised.

### wurm.register\_type(`python_type`, `sql_type`, \*, `encode`, `decode`)

Registers a type for use in model fields.

For example:

```
class Foo:
    def __repr__(self):
        ...
    @classmethod
    def from_string(cls, string):
        ...
register_type(Foo, str, encode=repr, decode=Foo.from_string)
```

#### Parameters

- `python_type (type)` – The type to register
- `sql_type` – The stored type, one of `int`, `str`, `float`, `bytes`, a dict from `str` to the above primitive types, or a tuple of the above primitive types. The latter two options is for types that should be mapped to multiple columns.
- `encode (python_type -> sql_type)` – The function to prepare to store a value in the database. Should return a tuple if the type is mapped to multiple columns.
- `decode (sql_type -> python_type)` – The function to interpret the stored value. Should take multiple arguments in the case types mapped to multiple columns.

```
wurm.register_dataclass(dclass)
```

Registers a dataclass for use in model fields.

This is a convenience function that can optionally be used as a decorator. Given:

```
@dataclasses.dataclass
class Color:
    r: float
    g: float
    b: float
```

then the following:

```
register_dataclass(Color)
```

is equivalent to:

```
register_type(Color, dict(r=float, g=float, b=float),
    encode=dataclasses.astuple, decode=Color)
```

In either case, the model:

```
class MyTable(Table):
    color: Color
```

will have the fields `color_r`, `color_g` and `color_b`, which will transparently be converted to and from `Color` objects.

**Parameters** `dclass` – The dataclass to register

**Returns** The registered dataclass

## 2.3 Queries

### 2.3.1 Query objects

Most advanced queries will be done through `Query` objects, that can be created either explicitly through their constructor, or by calling `Table.query()`.

```
class wurm.Query(table: Type[wurm.queries.T], filters: Dict[str, Any])
```

Represents one or more queries on a specified table.

`Query(table, filters)` is equivalent to `table.query(**filters)`

```
__iter__() → Iterator[wurm.queries.T]
```

Iterate over the results of this query.

---

**Note:** This method accesses the connected database.

---

Equivalent to `select_with_limit()` without specifying `limit`.

```
__len__() → int
```

Returns the number of rows matching this query.

---

**Note:** This method accesses the connected database.

---

**Returns** number of matches

**Return type** int

**delete()** → None

Delete the objects matching this query.

**Warning:** Calling this on an empty query deletes all rows of the relevant table in the database

---

---

**Note:** This method accesses the connected database.

---

**Returns** the number of rows deleted

**Return type** int

**first()** → wurm.queries.T

Return the first result of this query.

---

**Note:** This method accesses the connected database.

---

**Raises** *WurmError* – if this query returns zero results

**one()** → wurm.queries.T

Return the only result of this query.

---

**Note:** This method accesses the connected database.

---

**Raises** *WurmError* – if this query returns zero results or more than one

**select\_with\_limit(limit: Optional[int] = None)** → Iterator[wurm.queries.T]

Create an iterator over the results of this query.

---

**Note:** This method accesses the connected database.

---

**Parameters** **limit (int or None)** – The number of results to limit this query to.

**Returns** an iterator over the objects matching this query.

## 2.3.2 Comparators

```
wurm.lt(value)
wurm.le(value)
wurm.eq(value)
wurm.ne(value)
wurm.gt(value)
wurm.ge(value)
```

Used to wrap values in queries. These functions correspond to the special names for the Python comparison operators.

The expression

```
MyTable.query(a=le(1), b=gt(2), c=3, d=ne(4))
```

is roughly equivalent to

```
SELECT * FROM MyTable WHERE a <= 1 AND b > 2 AND c = 3 AND d != 4
```

Replacing `c=3` with `c=eq(3)` is optional.

## 2.3.3 Exceptions

```
exception wurm.WurmError
```

General error for a database operation failing.

Its `__cause__` attribute refers to the relevant `sqlite3.Error` when that exists.

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**CHAPTER  
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